

## Semiparametric smoothing methods

- **Assumptions:** Only one observation  $y_i$  per subject at time point  $t_i$ .
- Data are thus of the form

$$(t_i, y_i), \quad i = 1, \dots, N.$$

- **Goal:** Estimation of the unknown mean curve  $\mu(t)$  in the model

$$Y_i = \mu(t_i) + \epsilon_i,$$

where the  $\epsilon_i$  are independent with mean 0.

## Kernel methods: “Sliding window”

- Consider a window around time point  $t_1$ .
  - Let  $\hat{\mu}(t_1)$  be the average of all  $y_i$  corresponding to  $t_i$  in that window.
  - Analogously for  $\hat{\mu}(t_2), \hat{\mu}(t_3), \dots$
- Sliding window for the estimation.

## Kernel methods: “Sliding window”

The width of the window is important:

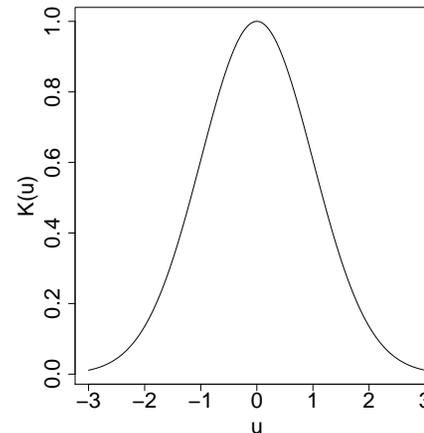
- If the width is chosen very small, the window can include only one observation at the one extreme → interpolation instead of smoothing!
- If the width is chosen very wide, the window can include all observations at the other extreme. This yields a constant:

$$\hat{\mu}(t) = \frac{1}{N} \sum_{i=1}^N y_i.$$

## Kernel methods in general

- With the sliding window method, each observation gets the weight 1 (“in the window”) oder 0 (“outside the window”).
- This method is a special case of kernel smoothing methods.
- More generally, choose a smooth weight function that gives more weight to observations nearer in time than to observations further away.
- Common choice: Gaussian kernel

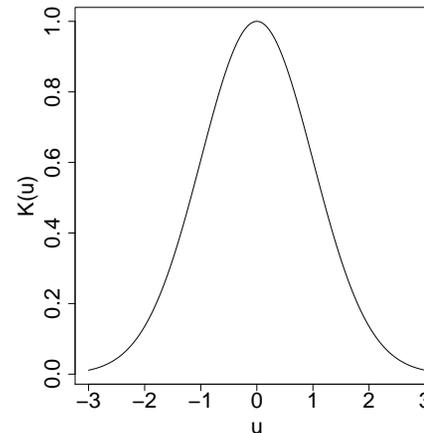
$$K(u) = \exp(-0.5u^2).$$



## Kernel methods in general

- With the sliding window method, each observation gets the weight 1 (“in the window”) oder 0 (“outside the window”).
- This method is a special case of kernel smoothing methods.
- More generally, choose a smooth weight function that gives more weight to observations nearer in time than to observations further away.
- Common choice: Gaussian kernel

$$K(u) = \exp(-0.5u^2).$$



## Kernel methods in general

- Definition of the kernel estimator:

$$\hat{\mu}(t) = \frac{\sum_{i=1}^N w(t, t_i, h)}{\sum_{i=1}^N w(t, t_i, h)} y_i,$$

where  $w(t, t_i, h) = K((t - t_i)/h)$  are the weights and  $h$  is the bandwidth.

- Larger values for  $h$  yield smoother curves.
- We'll discuss the choice of  $h$  in a few slides.
- How is the kernel  $K$  defined for the sliding window method?

## Smoothing splines (Silverman, 1985)

- If we assume  $\mu(t)$  can be well approximated by a twice continuous differentiable function  $s(t)$  with second derivative  $s''(t)$ , consider minimizing

$$J(\lambda) = \sum_{i=1}^N (y_i - s(t_i))^2 + \lambda \int \{s''(t)\}^2 dt.$$

- The solution can be shown to be a natural cubic **spline** (a two times differentiable function consisting of piecewise cubic polynomials) with knots at the  $t_i$  and can be obtained from (relatively simple) linear equations.
- Penalized splines are an alternative that is computationally less demanding and can be incorporate into more complex models, see Chapter 6.2.

## Lo(w)ess smoothing (Cleveland, 1979)

- LOWESS = **LO**cally **WE**ighted regression **S**catterplot **S**oothing
- Function `lowess` in R
- Lo(w)ess can be seen as an extension of kernel methods: at each point  $t_i$ , a local polynomial regression is fitted using weighted least squares, giving more weight to observations closer by.
- There is an iterative version that is more robust to outliers, giving them smaller weight.

## Choice of smoothing parameters

- In all three approaches (kernel, splines, lowess), the smoothness of the estimated curves is controlled by one **smoothing parameter** (e.g.  $h$ ,  $\lambda$ ). This parameter is typically chosen to optimize a criterion.
- **Goal:** compromise between bias and variance.
- A common criterion that combines bias and variance is the mean squared error, MSE (analogously for  $h$  instead of  $\lambda$ ):

$$MSE(\lambda) = \frac{1}{N} \sum_{i=1}^N \{y_i^* - \hat{\mu}(t_i; \lambda)\}^2,$$

where  $y_i^*$  is a new observation at time point  $t_i$ .

## Choice of smoothing parameters

$$MSE(\lambda) = \frac{1}{N} \sum_{i=1}^N \{y_i^* - \hat{\mu}(t_i; \lambda)\}^2$$

Observations  $y_i$  which were used for estimation of  $\mu$  should not be compared to  $\hat{\mu}(t_i)$ : This would lead to always choosing the smallest band width  $h$  or penalty  $\lambda$  and to interpolation instead of a smooth curve (overfitting).

**Solution:** cross-validation (analogously for  $h$  instead of  $\lambda$ )

$$CV(\lambda) = \frac{1}{N} \sum_{i=1}^N \{y_i - \hat{\mu}^{-i}(t_i; \lambda)\}^2,$$

where  $\hat{\mu}^{-i}(t_i; \lambda)$  is obtained without observation  $i$ . See Chapter 6.2 for mixed model-based estimation of smoothing parameters.

## Note

- Please note that these smoothing methods (and the criterion for the choice of the smoothing parameter) assume independent and identically distributed (i.i.d.) errors.
- Also, dropout and missing values are not taken into account.
- They can still be useful **exploratory** tools.
- Example CD4 data: See lab.
- For how to incorporate smooth mean functions in mixed models accounting for repeated measurements, please see Chapter 6.2.

